

Trying to get a handle on...

# PowerDirector 12 STYLES

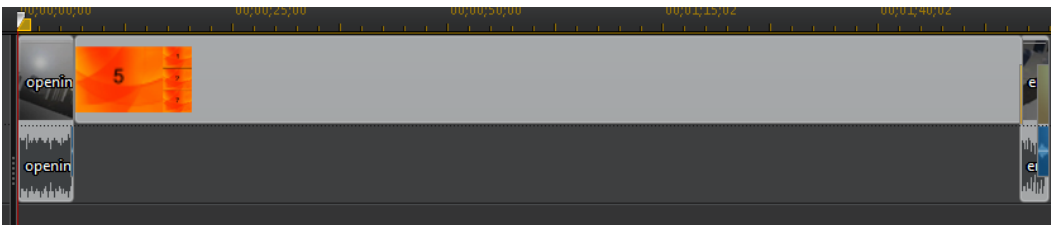
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*When this investigation began, its purpose was to try to determine predictable patterns when applying various styles. This was only partially achieved because there are many variables which have an impact on “what” lands in the timeline (and how) after applying a style template.*

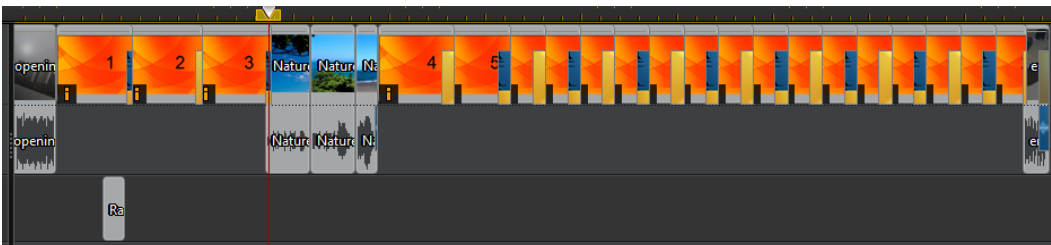
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► Some Styles come out editable on the timeline (e.g. Balloon, Comic, Fireworks, Original, Fast/Slow Motion) – this often depends whether any video content is included. Example:

## Extreme Sports (no video)



## Extreme Sports (with video)



► **ALL styles** (with no video) are editable in Theme Designer by right clicking on the output file in the timeline, & selecting “Edit in Theme Designer”. This also applies to some styles that include video.

► Some styles are **changed** when video is included (so much so that they look nothing like they did before). These are marked ■ in this document. Example:

## Fast/Slow Motion (no video) = GRID.



## Fast/Slow Motion (with video) = Motion Slideshow



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*What started out to be a careful analysis, became a series of inconclusive observations which may be useful as a rough guide. It's more like a work in progress than a thorough investigation.*

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### ► Order of Image/Video Display

Though there are some anomalies, the styles in PD fall into categories in terms of display order.

Some consistently use **timeline order** [>>>]

Some use an **approximate timeline order** [><>>]

Some use a “**filler group**” (usually the last group of photos in the timeline) as part of the animation  
[xx<xxx<>]

N.B. These patterns are sometimes irrelevant when any video is included.

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Prepared & published by

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# The STYLES

## Baby Room [>>>]



- timeline order (videos & pics), separated by mobile rotation

## Beach [>>>]



- timeline order (videos & pics), separated by beach clips/images

## Broadway [>>>]



- timeline order (videos split & scattered), separated by big screen rotations

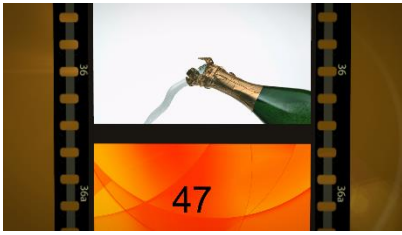
## Extreme Sports [><>>] ■



Sequence (with no video) 5 1 2 7 6 3 4 8 9 10 11 12 15 13 14 16 17 20 18 19 21 22 25 23 24 26 2 7 28 29 30 35 31 32 37 36 33 34 38 39 40 41 42 45 43 44 46 47 48 49 50 then repeats the same cycle with slightly different visual arrangement

- (with video) - full screen motion rather than grid – also forces timeline order

## Film Strip [xx<xxx<>]



Sequence (filler group in red) 50 1 49 2 47 2 49 3 3 49 48 4 49 5 47 5 49 6 47 6 49 48 7 49 8 47 8 49 9 47 9 49 48 10 49 11 47 11 49 12 47 12 49 48 13 49 14 47 14 49 15 47 15 49 48 16 49 17 47 17 49 18 47 18 49 48 19 49 20 47 20

- placement of videos depends on placement in timeline (i.e. numerical order of item)

## Film Strip (with Transitions) [xx<xxx<>]

Sequence (filler group in red) 50 1 1 49 48 47 2 2 49 48 47 3 3 49 48 4 49 48 47 5 5 49 48 47 6 6 49 48 7 7 49 48 47 8 8 49 48 47 9 9 49 48 10 10 49 48 47 11 11 49 48 47 12 12 49 48 13 13 49 48 47 14 14 49 48 47 15 15 49 48 16 16 49 48 47 17 17 49 48 47 18 18 49 48 19 19 19

- placement of videos depends on placement in timeline (i.e. numerical order of item)

## Grid (with Transitions) [xx<xxx<>]



Sequence (filler group in red) 46 45 50 48 47 49 46 45 1 50 2 48 47 50 49 48 47 3 50 49 3 47 46 45 50 5 8 47 50 49 48 47 50 49 6 47 46 45 50 8 48 47 50 49 48 5 47 9 50 49 9 47 46 45 50 10 48 47 50 49 48 47 10

- Placement of video is random

## Ink Splatter [>>>]



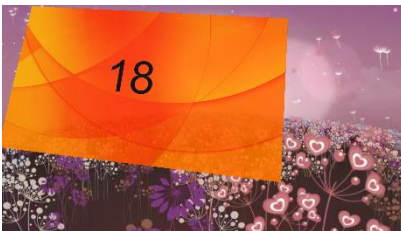
- timeline order (videos & pics), separated by pan/zoom/wipe splatters

## Interactive [>>>]



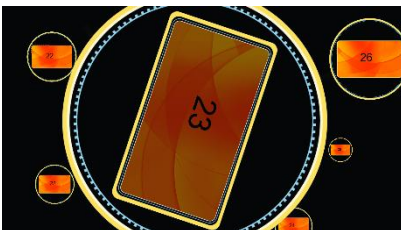
- timeline order on "interactive" screen
- videos split & scattered

## Memory Field [>>>]



- timeline order (videos & pics) separated by memory field graphics

## Neon Light Show [xx<xxx<>]



Sequence (filler group in red) 50 49 48 47 1 49 48 2 46 2 49 48 3 3 49 48 4 46 4 49 48 5 5 49 48 6 46 6 49 48 7 7 49 48 8 46 8 49 48 9 9 49 48 10 46 10 49 48 11 11 group 49 48 47 group 46 45 group

- placement of videos depends on placement in timeline (i.e. numerical order of item)

## Notebook [xx<xxx<>]



Sequence (filler group in red) 50 48 49 47 1 49 48 2 46 2 49 48 47 3 4 48 47 4 49 48 5 46 5 49 48 47 6 7 48 47 7 49 48 8 46 8 49 48 47

- placement of videos depends on placement in timeline (i.e. numerical order of item)

## Notebook (with Transitions) [xx<xxx<>]



Sequence (filler group in red) 50 48 49 47 46 50 49 48 2 46 45 2 49 48 47 3 49 48 47 4 50 49 48 5 46 45 5 49 48 47 6 49 48 47 7 50 49 48 8 46 45 8 49 48 47 9 9 49 48 47 10 50 49 48 11 46 45 11 49 48 47 12 12 49 48 47 13 13 13 49 48 47

- placement of videos depends on placement in timeline (i.e. numerical order of item)

## Picture Frames [xx<xxx<>]



Sequence (filler group in red) 1 49 2 50 49 50 49 48 2 50 49 4 47 48 47 48 4 50 49 5 50 49 48 5 49 48 5 49 50 7 47 48 47 48 7 50 49 8 50 49 48 8 49 48 8 49 50 10 47 48 47 48 10 50 49 48 11 49 48 11 49 50 13 47 48 13 50 49 14 50 49 14 50 59 58 11 49 48 11 49 50 13 47 48 47 48 13 50 49 14 50 49 48 14 49 48 14 49 48 14 49 50 16 49 50 16 47 48 50 49 20 49 48 20 50 49 22 47 48 47 48 22 50 49 23 50 49 48 22 49 48 23 50 49 25 47 48 47 48 25 50 49 26 50 49 48 26 49 48 26 50 49 48 47

- videos split & scattered randomly

## Postcards [xx<xxx<>]



Sequence (filler group in red) 1 50 49 48 2 46 45 2 49 48 3 48 439 4 4 49 48 5 46 45 5 49 48 6 48 49 7 7 49 48 8 46 55 8 49 48 9 48 49 10 10 49 48 11 46 45 11 49 48 12 48 49 13 13 49 48 14 46 45 14 49 48 15 48 49 16 16 49 48 17 46 45 17 49 48 18 48 49 19 19 49 48 20 46 45 20 49 48 21 48 49 22 22 49 48 23 46 45 23 49 48

- videos split & scattered

## Postcards (with Transitions) [xx<xxx<>]



Sequence (filler group in red) 1 50 49 48 2 46 45 50 49 48 2 50 48 49 2 3 4 46 4 48 49 4 5 46 45 50 49 48 5 50 48 49 5 46 6 49 48 7 46 45 50 49 48 7 50 48 49 8 46 8 49 48 8 9 10 46 45 50 59 48 10 50 48 49 10 11 46 11 49 48 11 46 45 50 49 48 12 50 48 49 13 46 13 49 48 14 46 45 50 49 48 14 50 48 49 14 15 16 46 16 49 48 16 17 46 45 50 48

- videos split & scattered randomly

## Reflection [>>>]



- timeline order (videos & pics), with reflections & stars

## Sports [><>>] ■

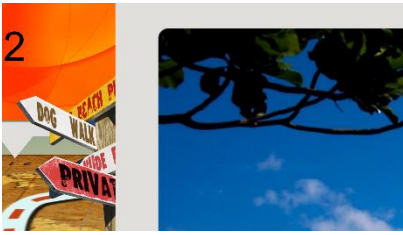


- (with no video) approximate timeline order in grid display - works through timeline placing different images in prominent grid position on repeat

Sequence 5 1 2 7 6 9 10 11 12 13 16 14 15 17 18 21 19 20 22 23 26 24 25 27 28 29 30 31 36 32 33 38 37 34 35 37 40 41 42 43 46 44 45 47 48 49 50 1 2 3 4 7 5 6 8 9 10 11 12 13 16 14 15 17 18 21 19 20 22 23 24 25 26 27 28 29 30 31 32 35 33 34 36 37 38 39 44 40 41 46

- (with video) - full screen motion rather than grid – also forces timeline order

## Voyage of Discovery 2.0 [>>>]



- timeline order separated by map/signs/travelling graphics
- videos split to accommodate transitions

## Wallet of Media [xx<xxx<>]



Sequence (filler group in red) 50 49 48 1 49 48 47 2 49 3 47 46 3 4 46 47 48 45 4 49 48 47 5 49 6 47 46 6 7 46 47 48 45 7 49 48 47 8 49 9 47 46 9 10 46 47 48 45 10 49 48 47 46 - visual/transition pattern repeated

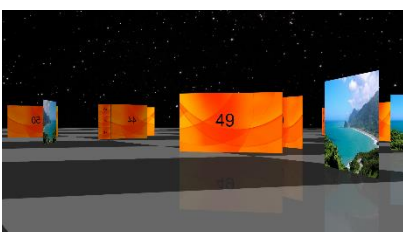
- placement of videos depends on placement in timeline (i.e. numerical order of item)

## Wallet of Media (with Transitions) [xx<xxx<>]



- as above

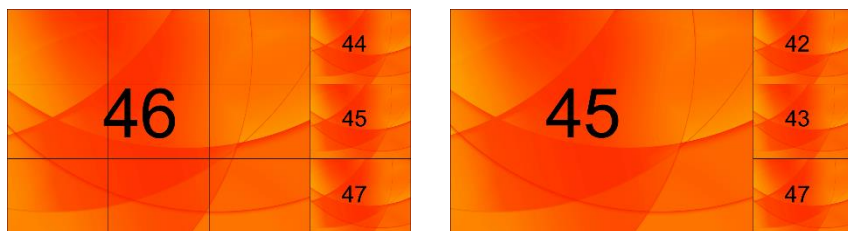
## Waltz [>>>]



- timeline order separated by rotating groups of included images
- videos split to accommodate rotation/transitions



**Comic [><>>]** ■ (grid a la Sports - same rotation)



- (with no video) timeline order in grid display - works through timeline in approximate order placing different images in prominent grid position on repeat

Sequence [5](#) [1](#) [2](#) [7](#) [6](#) [3](#) [4](#) [8](#) [9](#) [10](#) [11](#) [12](#) [13](#) [16](#) [14](#) [15](#) [17](#) [18](#) [21](#) [19](#) [20](#) [22](#) [23](#) [26](#) [24](#) [25](#) [27](#) [28](#) [29](#) [30](#) [31](#) [36](#) [32](#) [33](#) [38](#) [37](#) [34](#) [35](#) [39](#) [40](#) [41](#) [42](#)...

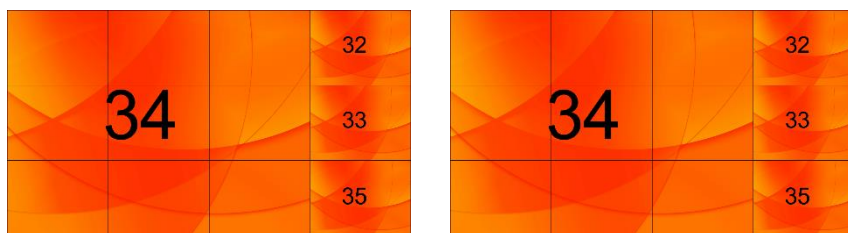
- (with video) - full screen motion rather than grid – also forces timeline order

**Fireworks [>>>]**



- timeline order (videos split) separated by fireworks graphics/animation

**Original [><>>]** ■ (grid - a la Sports)



- (with no video) - works through timeline in approximate order placing different images in prominent grid position on repeat

Sequence [4](#) [1](#) [1](#) [6](#) [5](#) [2](#) [3](#) [7](#) [8](#) [9](#) [10](#) [11](#) [12](#) [15](#) [13](#) [14](#) [16](#) [17](#) [20](#) [18](#) [19](#) [21](#) [22](#) [25](#) [23](#) [24](#) [26](#)...

- (with video) - full screen motion rather than grid – also forces timeline order

## Balloon [>>>]



- timeline order (videos split) separated by balloon graphics including random images

## Gallery [xx<xxx<>] (zoom in & out on images)



Sequence (filler group in red) 39 1 49 2 49 3 49 4 49 5 6 49 7 49 8 49 9 49 10 49 11 49 12 49 13 49 14 15 49 16 49 17 49 18 49 19 49 20 49 21 49 22 49 23 24 49 25 49 26 49 27 49 28 49 29 49 30 49 31

- videos split

## Modern Album [xx<xxx<>]



Sequence (filler group in red) 50 49 48 1 1 47 46 45 43 44 42 2 44 43 42 41 3 45 4 48 47 46 45 5 45 44 6 45 7 48 49 7 46 45 46 47 45 9 47 46 45 43 42 10 44 43 42 11 45 12 48 47 46 45 13 45 44 14 47 46 45 15 48 49 15 46 45 16 49 16 47 46 45 17 46 47 45 43 44 42 18 44 43 42 41 19 45 20

- placement of videos depends on placement in timeline (i.e. numerical order of item)

- videos split

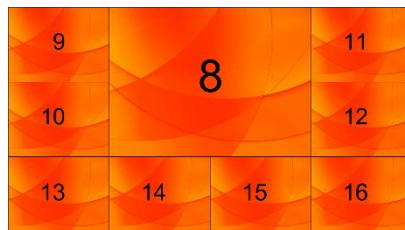
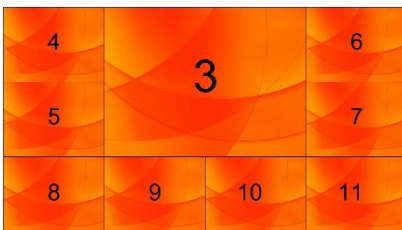
## Navigation [>>>]



Timeline order (videos & pics) interspersed with motion through “**filler group**”

- videos split

## Fast Motion [>>>]



- (with no video) timeline order in grid display - works through timeline in approximate order placing different images in prominent grid position on repeat

- (with video) - full screen motion rather than grid – also forces timeline order

## Slow Motion [>>>]



- (with no video) - as above with slower transitions (3 seconds)

- (with video) - full screen motion rather than grid – also forces timeline order

